

### 3.4 Cubic Spline Interpolation

- polynomials are oscillatory - they don't work well beyond the pts of support.
- what can we do?
  - piecewise poly. approx. -
    - series of piecewise straight lines / parabolas, etc.
    - not "smooth"  $\rightarrow$  will see jagged edges
  - we could use Hermite polynomials
    - for example, we could construct  $H_3$  for each interval this would be smoother, but requires the derivative of  $f$ , which is not always available
  - Another choice, we can consider a technique of piecewise polynomial interp, that requires no deriv info, except perhaps at the end pts of the intervals
    - simplest type  $\Rightarrow$  construct a quadratic on  $[x_0, x_1]$  that agrees with  $f$  at  $x_0$  &  $x_1$ ,
      - $\Rightarrow$  construct a second quadratic on  $[x_1, x_2]$  that agrees with  $f$  at  $x_1$  &  $x_2$ , etc.
  - since a quadratic needs three arbitrary const,  $a_0 + a_1x + a_2x^2$ , and only two conditions are required to fit the data, flexibility exists that allows the quadratic to be chosen so that, in addition, the interpolant has a continuous derivative on  $[x_0, x_n]$ .
  - The only difficulty is specifying conditions on the derivative at the end points. There isn't a sufficient number of constants to ensure the conditions will be met

The most common type of piecewise polynomial approx using cubic polynomials between successive nodes is called cubic spline interpolation

- using cubic gives us the flexibility to ensure
  - interpolant is continuously diff.
  - " has a continuous second deriv.
- It does not assume the derivatives of the interpolant match those of the function, even at the nodes.

DEF: Given  $f$  on  $[a, b]$ , and a set of nodes,  $a = x_0 < x_1 < \dots < x_n = b$

a cubic spline interpolant,  $S$ , for  $f$  is a function that satisfies the following conditions

a)  $S$  is a cubic polynomial, denoted  $S_j$ , on the subinterval  $[x_j, x_{j+1}]$  for each  $j = 0, \dots, n-1$

b)  $S(x_j) = f(x_j) \quad j = 0, \dots, n-1$

c)  $S_{j+1}(x_{j+1}) = S_j(x_{j+1}) \quad "$

d)  $S'_{j+1}(x_{j+1}) = S'_j(x_{j+1}) \quad "$

e)  $S''_{j+1}(x_{j+1}) = S''_j(x_{j+1}) \quad "$

f) One of the following is satisfied

(i)  $S''(x_0) = S''(x_n) = 0$  (free or natural boundary)

(ii)  $S'(x_0) = f'(x_0)$  and  $S'(x_n) = f'(x_n)$  (clamped boundary)

There are other more involved def for a spline, but this is sufficient to learn about,

Natural spline  $\Rightarrow$  think of forcing a long flexible rod through all the nodes

clamped spline  $\Rightarrow$  more accurate, but forces you to know more info about the derivs. at the endpoints. (or an approx)