

3.1 Interpolation and the Lagrange Polynomial

Ex: Suppose we want to find the line ^{← polynomial} that passes through (x_0, y_0) and (x_1, y_1)

then

$$P(x) = ax + b$$

and

$$y_0 = P(x_0) = ax_0 + b$$

$$y_1 = P(x_1) = ax_1 + b$$

(set $b=b$)

$$y_0 - ax_0 = y_1 - ax_1$$

$$ax_1 - ax_0 = y_1 - y_0$$

$$a(x_1 - x_0) = y_1 - y_0$$

$$y_0 = ax_0 + b$$

$$y_1 = ax_1 + b$$

↑
system of equations

$$a = \frac{y_1 - y_0}{x_1 - x_0} \Rightarrow$$

$$b = y_1 - ax_1$$

$$= y_1 - \frac{y_1 - y_0}{x_1 - x_0} x_1$$

$$= \frac{y_1(x_1 - x_0) - x_1(y_1 - y_0)}{x_1 - x_0}$$

so

$$P(x) = ax + b = \left(\frac{y_1 - y_0}{x_1 - x_0} \right) x + b \rightarrow$$

This is difficult to extend to more than two points (but it is possible). It requires to solve a $n \times n$ system of equations.

There is an easier way of doing it! Consider the polynomial

$$P(x) = \frac{(x - x_1)}{(x_0 - x_1)} y_0 + \frac{(x - x_0)}{(x_1 - x_0)} y_1$$

Note that this polynomial interpolates the points $(x_0, y_0), (x_1, y_1)$

Since $P(x_0) = \left(\frac{x_0 - x_1}{x_0 - x_1} \right) y_0 + \left(\frac{x_0 - x_0}{x_1 - x_0} \right) y_1 = y_0$

$$P(x_1) = y_1$$

The form makes it easy to solve for the polynomial that interpolates.

EX: Find the line that connects $(1, 5)$ and $(2, 7)$
 (x_0, y_0) (x_1, y_1)

$$\text{So } p(x) = L_0(x) \cdot y_0 + L_1(x) \cdot y_1$$
$$= \frac{(x-2)(5)}{(1-2)} + \frac{(x-1)(7)}{(2-1)}$$

$$= -5(x-2) + 7(x-1)$$

$$= -5x + 10 + 7x - 7$$

$$p(x) = 2x + 3$$

How to extend to higher dimensions?

Let's try 3×3 .

We want

$$p(x) = L_{2,0}(x) y_0 + L_{2,1}(x) y_1 + L_{2,2}(x) y_2$$

Goal: If $x = x_0$, then $p(x_0) = y_0 \Rightarrow$ means $L_{2,0}(x_0) = 1$
 $L_{2,1}(x_0) = 0$
 $L_{2,2}(x_0) = 0$

$\Rightarrow p(x_1) = y_1 \Rightarrow$ means

$$L_{2,0}(x_1) = 0$$

$$L_{2,1}(x_1) = 1$$

$$L_{2,2}(x_1) = 0$$

$\Rightarrow p(x_2) = y_2 \Rightarrow$ means

$$L_{2,0}(x_2) = 0$$

$$L_{2,1}(x_2) = 0$$

$$L_{2,2}(x_2) = 1$$

$$L_{2,0}(x) = \frac{(x-x_1)(x-x_2)}{(x_0-x_1)(x_0-x_2)}$$

$$L_{2,1}(x) = \frac{(x-x_0)(x-x_2)}{(x_1-x_0)(x_1-x_2)}$$

$$L_{2,2}(x) = \frac{(x-x_0)(x-x_1)}{(x_2-x_0)(x_2-x_1)}$$

Thm Lagrange Interpolating Polynomial.

If x_0, x_1, \dots, x_n are $(n+1)$ distinct numbers
 $f(x)$ function whose values are given at each x_i
then there exists a unique polynomial of degree at most n
with the property

$$f(x_k) = P(x_k), \text{ where}$$

$$P(x) = f(x_0)L_{n,0}(x) + \dots + f(x_n)L_{n,n}(x) = \sum_{k=0}^n f(x_k)L_{n,k}(x)$$

where

$$L_{n,k}(x) = \frac{(x-x_0)(x-x_1)\dots(x-x_{k-1})(x-x_{k+1})\dots(x-x_n)}{(x_k-x_0)(x_k-x_1)\dots(x_k-x_{k-1})(x_k-x_{k+1})\dots(x_k-x_n)}$$

(If it is clear, then the n is dropped from $L_{n,k}(x) = L_k(x)$)

Ex Find the polynomial that fits $f(x) = \frac{1}{x}$ between

1 and 4 where we use the points \rightarrow

$$\text{So } L_0(x) = \frac{(x-\frac{2}{3})(x-3)(x-4)}{(1-\frac{2}{3})(1-3)(1-4)} = \frac{(3x-2)(x-4)(x-3)}{6} \begin{cases} f(1) = 1 \\ f(\frac{2}{3}) = \frac{3}{2} \\ f(3) = \frac{1}{3} \\ f(4) = \frac{1}{4} \end{cases}$$

$$L_1(x) = \frac{(x-1)(x-3)(x-4)}{(\frac{2}{3}-1)(\frac{2}{3}-3)(\frac{2}{3}-4)} = \frac{-27(x-1)(x-3)(x-4)}{10}$$

$$L_2(x) = \frac{(x-1)(x-\frac{2}{3})(x-4)}{(3-1)(3-\frac{2}{3})(3-4)} = \frac{-(3x-2)(x-4)(x-1)}{14}$$

$$L_3(x) = \frac{(x-1)(x-\frac{2}{3})(x-3)}{(4-1)(4-\frac{2}{3})(4-3)} = \frac{(3x-2)(x-1)(x-3)}{30}$$

So

$$P(x) = 1 \cdot L_0(x) + \frac{3}{2} \cdot L_1(x) + \frac{1}{3} L_2(x) + \frac{1}{4} L_3(x)$$

$$P(x) = \frac{-1}{24} (3x^3 - 26x^2 + 73x - 74)$$

$$\text{Try } P(2) \text{ - should be } \frac{1}{2} = \frac{-1}{24} (3(2)^3 - 26(2)^2 - 73(2) - 74) = \frac{1}{3}$$

Error bound

If x_0, x_1, \dots, x_n are distinct #'s in $[a, b]$

$f \in C^{n+1}[a, b]$, then

for each $x \in [a, b]$, a number $\xi(x)$ in (a, b) exists with

$$f(x) = P(x) + \frac{f^{(n+1)}(\xi(x))}{(n+1)!} (x-x_0)(x-x_1)\dots(x-x_n)$$

Note the similarity to Taylor error term $\frac{f^{(n+1)}(\xi(x))}{(n+1)!} (x-x_0)^{n+1}$
all info concentrated here.

We can use this to approx a complicated function, as long as we know the $(n+1)^{\text{th}}$ deriv of $f(x)$

For example, let us form a partition of the interval from 0 to 1, separated by h . (a constant step size).

Then $x_j = 0 + jh = jh$ and $x_{j+1} = (j+1)h$

What should h be in order to make Linear interpolation be at most off by 10^{-6} ? for $f(x) = e^x$ (over $[0, 1]$)

$$\text{So } |f(x) - P(x)| = \frac{f^{(2)}(\xi)}{2!} |x - x_j| |x - x_{j+1}|$$

$$= \frac{f^{(2)}(\xi)}{2} |x - jh| |x - (j+1)h| \leq \frac{1}{2} e \max_{x_j \leq x \leq x_{j+1}} |(x - jh)(x - (j+1)h)|$$

Note: If $g(x) = (x - jh)(x - (j+1)h) \Rightarrow$ find $\max |g(x)| \Rightarrow g'(x) \stackrel{\text{set}}{=} 0$

$$g'(x) = (x - jh) + x - (j+1)h = 2x - (2j+1)h = 0 \Rightarrow x = (j + \frac{1}{2})h$$

$$\text{So } \max_{x_j \leq x \leq x_{j+1}} |g(x)| = \left| g\left(\left(j + \frac{1}{2}\right)h\right) \right| = \left| \left[\left(j + \frac{1}{2}\right)h - jh\right] \left[\left(j + \frac{1}{2}\right)h - (j+1)h\right] \right|$$
$$= \left(\frac{1}{2}h\right) \left(-\frac{1}{2}h\right) = \frac{h^2}{4}$$

This means that the error is bounded by $|f(x) - P(x)| \leq \frac{e}{2} \cdot \frac{h^2}{4} = \frac{eh^2}{8}$

Thus, we should choose h such that

$$\frac{eh^2}{8} \leq 10^{-6} \Rightarrow h < \sqrt{\frac{8}{e} 10^{-6}} = .0017155$$

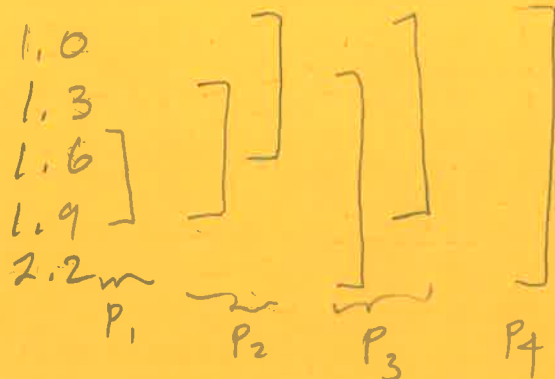
one logical choice for h would be $h = .001$

(when $h = .001$, the bound on the error is $.000001/10$)

What if you have no idea about the derivs of $f(x)$?
(or you don't know $f(x)$ explicitly (a formula))

n	x	f(x)
0	1.0	1
1	1.3	.897470696306
2	1.6	.893515349288
3	1.9	.961765831907
4	2.2	1.10180249088

Suppose we're interested in computing $f(1.45)$ from the table, which would be the best interpolating polynomial to use?



$$P_1(1.45) = \frac{(1.45-1.6)}{(1.3-1.6)} (.8974\dots) + \frac{(1.45-1.3)}{(1.6-1.3)} (.8935\dots) = .895493022797$$

use $\{1.3, 1.6, 1.9\}$

$$P_2 = \frac{(1.45-1.6)(1.45-1.9)}{(1.3-1.6)(1.3-1.9)} (.8974\dots) + \frac{(1.45-1.3)(1.45-1.9)}{(1.6-1.3)(1.6-1.9)} (.8935\dots) + \frac{(1.45-1.3)(1.45-1.6)}{(1.9-1.3)(1.9-1.6)} (.9617\dots) = .886467294092$$

0 thru 4
Nodes

$$\hat{P}_2 = \sum_{0,1,2,3} = .883171278213$$

$$P_3 = \sum_{1,2,3,4} = .886441065762$$

$$\hat{P}_3 = \sum_{0,1,2,3} = .884819286152$$

$$P_4 = \sum_{0,1,2,3,4} = .885427453506$$

The real answer to $f(1.45) = .885661380271$

This gives the following errors for $|P_n(1.45) - f(1.45)|$

Poly	Error
P_1	9.83×10^{-3}
P_2	8.06×10^{-4}
\hat{P}_2	2.49×10^{-3}
P_3	7.80×10^{-4}
\hat{P}_3	8.42×10^{-4}
P_4	2.34×10^{-4}

Note: The smallest error does not always go with the largest n . Note the difference between P_2 & \hat{P}_3

Note:

- 1) Error term is difficult to apply (you don't always know which is best)
- 2) If you compute P_2 , it doesn't help when computing P_3, P_4, \dots

A fix \Rightarrow Neville's Method. We can recursively generate Lagrange polynomial approximations.

DEF: Let f be def at x_0, x_1, \dots, x_n .
 Suppose m_1, m_2, \dots, m_k are k distinct integers with $0 \leq m_i \leq k$ ($k \leq n$)
 The Lagrange poly that agrees with f at those k pts
 is called P_{m_1, m_2, \dots, m_k} .

Ex: Take our example from before

old name new name

$$P_1 = P_{2,3} \qquad P_3 = P_{1,2,3,4}$$

$$P_2 = P_{1,2,3} \qquad \hat{P}_3 = P_{0,1,2,3}$$

$$\hat{P}_2 = P_{0,1,2} \qquad P_4 = P_{0,1,2,3,4}$$

Thm 3.5 Let f be def at x_0, \dots, x_n

Let $x_i \neq x_j$ be two distinct numbr in this set.

Then

$$P(x) = \frac{(x-x_j)^{l-1} P_{0,1,\dots,j-1,j+1,\dots,k}(x) - (x-x_i)^{l-1} P_{0,1,\dots,i-1,i+1,\dots,k}(x)}{(x_i-x_j)^{l-1}}$$

is the k^{th} Lagrange poly that interpolates f at the $k+1$ pts x_0, x_1, \dots, x_k . In other words, $P = P_{0,1,2,\dots,k}$

this implies we can generate the interpolating polyn. recursively

For example, suppose we know $P_{0,1}$ & $P_{1,2}$, then $P_{0,1,2} = \frac{(x-x_0)P_{1,2} - (x-x_2)P_{0,1}}{x_0-x_2}$

Table	increasing degree \rightarrow of polynomial				
x_0	$P_0 = Q_{0,0}$				
x_1	$P_1 = Q_{1,0}$	$P_{0,1} = Q_{1,1}$			
x_2	$P_2 = Q_{2,0}$	$P_{1,2} = Q_{2,1}$	$P_{0,1,2} = Q_{2,2}$		
x_3	$P_3 = Q_{3,0}$	$P_{2,3} = Q_{3,1}$	$P_{1,2,3} = Q_{3,2}$	$P_{0,1,2,3} = Q_{3,3}$	
x_4	$P_4 = Q_{4,0}$	$P_{3,4} = Q_{4,1}$	$P_{2,3,4} = Q_{4,2}$	$P_{1,2,3,4} = Q_{4,3}$	$P_{0,1,2,3,4} = Q_{4,4}$

(Note: $P_i = f(x_i) = y_i$)

Taken 2 at a time.
↑
note numbers are consecutive

So $Q_{i,j} = P_{i,j, i+j+1, \dots, i}$

Example from our problem.